

WARHAMMER THE HORUS HERESY



Battle for Epsilon-Stranivar IX



Battles in the Age of Darkness

The Battle for Epsilon-Stranivar IX is a single day event for Warhammer: The Horus Heresy. Loyalists and Traitors clash across the planet Epsilon-Stranivar IX - players must select their battlefields and muster their forces appropriately, to bring victory to their allegiance. Whether you're a newer player, an experienced veteran, or a fantastic hobbyist itching to show off your recently painted models, the Battle for Epsilon-Stranivar IX is a perfect opportunity to spend a day with like-minded hobbyists.

This document covers the specific details for the Battle for Epsilon-Stranivar IX event. Please refer to the Weekday Warhammer Overview and Guidelines Document for full details regarding the policies, model requirements and the painting competition rules that will be present at this event, which can be found here

EVENT ESSENTIALS

System: Warhammer The Horus Heresy

Registration: Thursday 2nd February 2023 at 10:00 AM

Location: Warhammer World, Willow Rd, Lenton, Nottingham,

NG7 2WS

Battle and Board Sizes: See Areas of Engagement section, below

Missions: Clash Of Arms - presented at the event.

Army Selection: See the Army Construction section, below.

Tools of War: Attendees are expected to bring their army, dice, a

tape measure, all relevant rules publications, and a

copy of their army roster.

ARMY CONSTRUCTION

For this event you will require one 1000 point army, one 2000 point army and one 3000 point army. These should be composed of units selected from the Core and Expanded Army List Profiles available in current Warhammer: The Horus Heresy – Age of Darkness Army books and via other Games Workshop publications. Note that each of the above force sizes doesn't need to be entirely unique, for example you may use the same 1000 points across all three armies, supplemented with additional units to reach the overall army sizes.

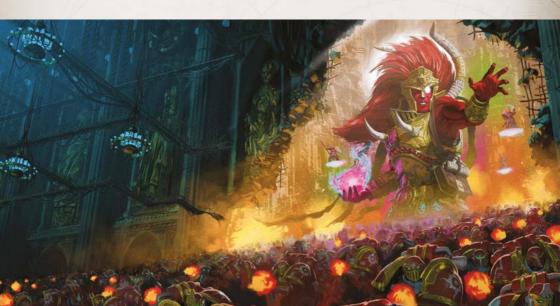
The event will use the standard Crusade Force Organisation Chart only.

Each player's army list should be presented in a clear format with all relevant weapon selections and note any unit upgrades, any Rite of War and Warlord Traits in use and any additional choices that should be selected prior to a game..

Please bring along two copies of your army rosters, one for your opponents and one for yourself to reference.

AREAS OF ENGAGEMENT

At this event, as a team (Traitor or Loyalist) players will be able to select the battlefields they play on for the duration of the day's conflict. Each of Warhammer World's The Horus Heresy feature boards will be in use for the event, with various missions and army sizes linked to each board. Will you take your skirmish forces to Epsilon-Stranivar IX's remote facilities, in search of vital supplies to tip the battle in your favour, or join a team mate for doubles games with vast armies deployed - at this event the choice is yours!



THE BATTLEFIELDS OF EPSILON-STRANIVAR IX

- Plains of Orthrya (6 players maximum) 3k per player
- J'Migan Bridge (6 players maximum) 3k per player
- Spyral Prime (4 players total) 2k per player
- Death of Imperius Terrum (2 players total) 2k per player
- Empyrea 7 (2 players total) 3k per player
- Shrine World table (2 players total) 2k per player
- Zone Mortalis table (2 players total) 1k per player
- Mining Facility table (2 players total) 1k per player

The points limits above are recommended for each Battlefield, however if all players agree you are more than welcome to use an alternative points bracket.

We will be using custom scenarios for this event. These will be available on the day of the event.

PAINTING COMPETITION

The Worlds of Warhammer painting category for this event is: HQs - You may submit one Warhammer: The Horus Heresy model that is a HQ choice into the competition.

SCHEDULE.

Due to the varying battle sizes taking place concurrently, there is no fixed schedule for each game, as some will take longer than others At the event.each table will have a suggested time limit for the missions present, so groups of players should aim to finish their games at the same time, enabling them to swap opponents and tables together.

7.00	36	
10:00 - 10:25	Registration in the Gaming Hall	
10:25 - 10:30	Event Briefing	
10:30 - 12:30	Games Begin	
12:30 - 13:30	Lunch and painting competition voting	W. Fr.
13:30 - 16:30	Games Continue	
16:30 - 17:00	Games Finish and Break	
17:00	Awards Presentation	
22:00	Warhammer World Closes	

SCORING

As players from the Loyalist and Traitor factions face off across the planet Epsilon-Stranivar IX, they'll be fighting to score points for their chosen faction. Each Battlefield will award a number of points to the victorious allegiance, with larger battles awarding a higher number of points than smaller, quicker matches. Full details of these scores will be available at the event.

AWARDS

The Awards for this event will differ from those presented in the Weekday Warhammer Overview and Guidelines Document. This event will instead award the following:

- The Victors of the Battle for Epsilon-Stranivar IX for the winning allegiance
- Worlds of Warhammer painting 1st, 2nd 3rd As voted by you, for the most impressive looking models.
- Most Sporting Loyalist For the Loyalist player with the most Favourite Game votes.
- Most Sporting Traitor For the Traitor player with the most Favourite Game votes.

