



NARRATIVE PLAY

WARHAMMER WORLD

WARHAMMER
40,000

KILL TEAM

SHADOWS OF WAR



KILL TEAM CRITICAL STRIKE

The Shadows of War is a single day tournament for Kill Team. Whether you're a newer player, an experienced veteran, or a fantastic hobbyist itching to show off your recently painted models, the Shadows of War is a perfect opportunity to spend a day with like-minded hobbyists.

This document covers the specific details for the Shadows of War event. Please refer to the Weekday Warhammer Overview and Guidelines Document for full details regarding the policies, model requirements and the painting competition rules that will be present at this event, which can be found here: [LINK](#)

EVENT ESSENTIALS

SYSTEM:	Kill Team Spec Ops
REGISTRATION:	31st March, 2023 at 10:00 AM
LOCATION:	Warhammer World, Willow Rd, Lenton, Nottingham, NG7 2WS
MISSIONS:	See Mission Selection and Terrain
NO. OF GAMES:	Three
KILL TEAM SELECTION:	Create a dataslate as described on page 96 of the Kill Team Core Book.
TOOLS OF WAR:	Attendees are expected to bring their Kill Team, dice, a tape measure, all relevant rules publications, and a copy of their dataslate.

KILL TEAM SELECTION

You will require a Kill Team Dataslate to participate in this event, plus three barricades. Details for selecting your Dataslate can be found on page 96 of the Kill Team Core Book.

Kill Team Barricades are available in either the Kill Team Octarius set or Kill Team Essentials set. Players can scratch build barricades to fit the theme of their army as long as they are the same size and shape as those found in the Kill Team Essentials box.

MISSION SELECTION AND TERRAIN

At this event each board will be set up with a Killzone for a specific mission, selected from the Octarius, Chalnath, Nachmund and Moroch books. Over three games, players will sometimes find themselves Attacking, sometimes Defending, with the opportunity to adapt their Kill team before each game from their Equipment and Strategic assets to suit the demands of the battlefield. At this event, we would also encourage players to embrace the narrative aspect of these missions, developing their own stories and that of their chosen Kill Team!

SCORING AND PAIRING

Overall rankings will be decided based on the following, in order of priority:

- Total number of Event Points plus total Sportsmanship and Kill Team Presentation Score
- Total number of Victory Points scored
- Total number of Wins

Event Points will be calculated the following way, based on game results.

- Win a game: 6 points
- Draw a game: 3 points
- Lose a game: 0 points.

Sportsmanship and Kill Team presentation scores are calculated by voting in the following two categories when you hand in your final results at the end of the event. You get a single vote in each category, and you must vote only for the players and Kill Teams you played against. This is also a secret ballot, so don't let anyone see who you've voted for! Each vote you receive counts as three points – this means you can receive a maximum of 9 points for Favourite Game and 9 points for Favourite Kill Team. Every player must use their two votes, as they are integral to the event. If you don't vote, then you don't rank!

Favourite Game – You can vote for the two opposing players you enjoyed playing against the most. Maybe they displayed an excellent sporting attitude, perhaps they were positive and friendly, or it was generally a fun and engaging game.

Favourite Kill Team – You can vote for the Kill Team you played against that you liked the look of the most. Excellent painting standards, spectacular conversions or overall theme may make up your mind.

Scoring Example. Sam has won two games and lost one, earning an Event Points score of 12. They then receive two favourite game votes and a single favourite Kill Team vote, which are added to the 12 Event Points, for a total score of 21.



Your opponent for your first game will be randomly determined. Subsequent rounds will be organised using a swiss system based on game results, to ensure players are matched against opponents of a similar ability. If you ever find yourself facing off against a player you have faced previously please contact a member of the events team.

PAINTING COMPETITION

The Worlds of Warhammer painting category for this event is: Leaders You may submit a single Kill Team model that has the Leader keyword into the competition.

SCHEDULE

10:00 - 10:25	Registration in the Gaming Hall
10:25 - 10:30	Event Briefing
10:30 - 12:15	Game 1
12:15 - 13:15	Lunch and painting competition voting
13:15 - 15:00	Game 2
15:00 - 15:30	Break
15:30 - 17:15	Game 3
17:15 - 17:45	Break
17:45	Awards Presentation
22:00	Warhammer World Closes

AWARDS

The awards for this event will be as described in the Weekday Warhammer Overview and Guidelines Document.

