

KILL TEAM INTO THE GALLOWDARK

Into the Gallowdark is a single day tournament for Kill Team Matched Play. Whether you're a newer player, an experienced veteran, or a fantastic hobbyist itching to show off your recently painted models, Into the Gallowdark is a perfect opportunity to spend a day with like-minded hobbyists.

This document covers the specific details for the Into the Gallowdark event. Please refer to the Weekday Warhammer Overview and Guidelines Document for full details regarding the policies, model requirements and the painting competition rules that will be present at this event, which can be found here: <u>Weekday Events General Information</u>

EVENT ESSENTIALS

SYSTEM:	Kill Team Matched Play
REGISTRATION:	Wednesday 12th February, 2025 at 10:00 AM
LOCATION:	Warhammer World, Willow Rd, Lenton, Nottingham, NG7 2WS
MISSIONS:	Selected from the Approved Operations Card Pack 2024
KILLZONES:	Gallowdark
NO. OF GAMES:	Three
KILL TEAM SELECTION:	Each player requires a single Kill Team
TOOLS OF WAR:	Attendees are expected to bring their Kill Team, dice, measuring gauges, all relevant rules publications, and a copy of their dataslate. All attendees will require the Kill Team: Approved Operations Card Pack 2024

KILL TEAM SELECTION

You will require a painted Kill Team to participate in this event, plus any Universal equipment that you may need. You can bring any number of operatives to the event to construct your Kill Team from, and you can change the makeup of your Kill Team before each game. Universal Equipment is available in the Kill Team Upgrade Equipment Pack. Players can scratch build equipment to fit the theme of their army as long as they are the same size and shape as those found in the Kill Team Upgrade Equipment Pack.

Bases must be the correct size for your operatives, this base size can be found on the operatives datacard.

MISSION SELECTION AND TERRAIN

At this event each board will be set up using the Killzone: Gallowdark layouts, selected from the Approved Approved Operations Card Pack 2024. All six layouts will be in use.

The Crit Op for each mission will be announced before each game.



SCORING AND PAIRING

The player with the most Victories will be the winner. In the case of a tie the players will be split using the following tiebreakers, in order of priority:

- Overall Victory Points scored
- Strength of Schedule

Your opponent for your first game will be randomly determined. Subsequent rounds will be organised using a swiss system, following the above ranking. If you ever find yourself facing off against a player you have faced previously please contact a member of the events team.

PAINTING COMPETITION

At this event each player may submit their entire Kill Team for The Worlds of Warhammer painting competition, however it must be the team used at the event.

SCHEDULE

10:00 - 10:25	Registration in the Gaming Hall
10:25 - 10:30	Event Briefing
10:30 - 12:15	Game 1
12:15 - 13:15	Lunch and painting competition voting
13:15 - 15:00	Game 2
15:00 - 15:30	Break
15:30 - 17:15	Game 3
17:15 - 17:45	Break
17:45	Awards Presentation
22:00	Warhammer World Closes

AWARDS

The awards for this event will be as described in the Weekday Warhammer Overview and Guidelines Document