



MATCHED PLAY

WARHAMMER WORLD

WARHAMMER  
40,000

TM

# KILL TEAM



## STRATEGIC OPERATIONS

# KILL TEAM STRATEGIC OPERATIONS

Strategic Operations is a single-day tournament for Kill Team Matched Play. Whether you're a newer player, an experienced veteran, or a fantastic hobbyist itching to show off your recently painted miniatures, Strategic Operations is a perfect opportunity to spend a day with like-minded hobbyists.

This document covers the specific details for the Strategic Operations event. Please refer to the [Weekday Warhammer Overview and Guidelines Document](#) for more information regarding the policies, miniature requirements, and rules for the painting competition that will be present at this event.

## EVENT ESSENTIALS

<b>SYSTEM:</b>	Kill Team Matched Play
<b>REGISTRATION:</b>	10:00am on Thursday 5 February 2026
<b>LOCATION:</b>	Warhammer World, Willow Road, Lenton, Nottingham, NG7 2WS
<b>MISSIONS:</b>	Selected from the Kill Team: Approved Ops Card Pack 2025
<b>KILLZONES:</b>	Volkus, Tomb World, Gallowdark, and Bheta-Decima.
<b>NUMBER OF GAMES:</b>	Three
<b>KILL TEAM SELECTION:</b>	Each player requires a single kill team
<b>TOOLS OF WAR:</b>	Attendees are expected to bring their kill team, dice, measuring gauges, and all relevant rules publications. All attendees will require the Kill Team: Approved Ops Card Pack 2025.

## KILL TEAM SELECTION

You will need a painted kill team, and necessary universal equipment, to participate in this event. You can bring any number of operatives to the event to construct your kill team from, and you can change the makeup of your kill team before each game. Universal equipment is available in the Kill Team: Equipment Pack. Players can scratch-build equipment to fit the theme of their kill team as long as they are the same size and shape as those found in the Kill Team: Equipment Pack.

Bases must be the correct sizes for your operatives. These base sizes can be found on the operative's datacard.

## MISSION SELECTION AND TERRAIN

At this event, each board will be set up using Killzone: Tomb World, Killzone: Volkus, Killzone: Gallowdark, or Killzone: Beta-Decima with objective placement that follows the layouts, selected from the Approved Operations Card Pack 2025. Additional Killzones may also be in use – these will be confirmed closer to the event, if relevant.

The crit op for each mission will be announced before each game.



## SCORING AND PAIRING

The player with the most victories will be the winner. In the event of a tie, players will be split using the following tiebreakers, in order of priority:

- Overall Victory Points scored
- Strength of schedule

Your opponent for your first game will be randomly determined. Subsequent rounds will be organised using a Swiss system, following the above ranking. If you find yourself facing off against a player you have faced previously, please talk to a member of the events team.

## PAINTING COMPETITION

At this event, each player may submit their entire kill team for the Worlds of Warhammer Painting Competition. It must be the same team used at the event.

## SCHEDULE

10:00 - 10:25	Registration in the Gaming Hall
10:25 - 10:30	Event briefing
10:30 - 12:30	Game 1
12:30 - 13:30	Lunch and painting competition voting
13:30 - 15:30	Game 2
15:30 - 16:00	Break
16:00 - 18:00	Game 3
18:00 - 18:30	Break
18:30	Awards presentation
22:00	Warhammer World closes



## AWARDS

The awards for this event will be as described in the Weekday Warhammer Overview and Guidelines Document.